

AMENDMENTS TO THE CLAIMS

This listing of claims will replace all prior versions and listings of claims in the application:

Listing of Claims:

1. (**Currently Amended**) A method on an end-user ~~system~~ device to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the method comprising:

accessing encrypted multimedia content intended for playing on the end-user device using multimedia output devices and/or ports of the end-user device after decryption of the multimedia content;

prior to decryption of the encrypted multimedia content, blocking access to [[all]] multimedia content input devices and/or ports of the end-user device, [[connected to an]] the blocking being accomplished by opening all multimedia content input devices and/or ports of the end-user ~~system~~ device that can receive any part of a multimedia content, to prevent use of [[all]] such multimedia content input devices and/or ports, thereby preventing re-recording of decrypted multimedia content by the end-user device;

decrypting at least part of the encrypted multimedia content; and

subsequent to decryption, and while access to all such multimedia content input devices and/or ports [[are]] is blocked, rendering the at least part of the encrypted multimedia content.

2-4. (Previously Canceled)

5. **(Currently Amended)** The method according to claim 1, wherein the rendering of the at least [[a]] part of the multimedia content is accomplished by using multimedia output devices and/or ports of the end-user device, and wherein the step of rendering further comprises:

completing the rendering of the at least [[a]] part of the multimedia content;

after completion of the rendering, closing all output devices and/or ports including waveout devices and/or ports that were used for rendering, thereby allowing access to such output devices and/or ports; and

after completion of the rendering, closing all input devices and/or ports including wavein devices and/or ports that were opened during the rendering, thereby allowing access to such input devices and/or ports.

6-8. (Previously Canceled)

9. **(Currently Amended)** The method according to claim 1, wherein the accessing the encrypted multimedia content further comprises:

reading the encrypted multimedia content from a storage medium is selected from a group of storage ~~mediums~~ media consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

10. (**Currently Amended**) A computer readable medium containing programming instructions for an end-user ~~system~~ device to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the programming instructions comprising:

accessing encrypted multimedia content intended for playing on the end-user device by using multimedia output devices and/or ports of the end-user device after decryption of the multimedia content;

prior to decryption of the encrypted multimedia content, blocking access to [[all]] multimedia content input devices and/or ports of the end-user device, [[connected to an]] the blocking being accomplished by opening all multimedia content input devices and/or ports of the end-user ~~system~~ device that can receive any part of a multimedia content, to prevent use of [[all]] such multimedia content input devices and/or ports, thereby preventing re-recording of decrypted multimedia content by the end-user device;

decrypting at least part of the encrypted multimedia content; and

subsequent to decryption, and while access to all such multimedia content input devices and/or ports [[are]] is blocked, rendering the at least part of the encrypted multimedia content.

11-13. (Previously Canceled)

14. **(Currently Amended)** The computer readable medium according to claim 10, wherein the rendering of the at least [[a]] part of the multimedia content is accomplished by using multimedia output devices and/or ports of the end-user device, and wherein the programming instructions [[of]] for rendering of at least a part of the multimedia content, further comprises the programming instructions [[of]] for:

completing the rendering of the at least [[a]] part of the multimedia content;

after completion of the rendering, closing all output devices and/or ports including waveout devices and/or ports that were used for rendering, thereby allowing access to such output devices and/or ports; and

after completion of the rendering, closing all input devices and/or ports including wavein devices and/or ports that were opened during the rendering, thereby allowing access to such input devices and/or ports.

15-17. (Previously Canceled)

18. **(Currently Amended)** The computer readable medium according to claim 10, wherein the programming instructions ~~of decrypting at least part of~~ for accessing the encrypted multimedia content further comprises the programming instructions for:

reading the encrypted multimedia content from a storage medium selected from a group of storage ~~mediums~~ media consisting of disk drive, cassette tape, CD, DVD, diskette drive, network storage, zip drive, compact flash, smart flash and minidisc.

19-21. (Previously Canceled)

22-23. (Withdrawn)

24. (New) A method on an end-user device to prevent an unauthorized recording of multimedia content as a result of rendering at least part of the multimedia content, the method comprising the steps of:

accessing encrypted multimedia content intended for being rendered on the end-user device using a sound card the end-user device after decryption of the encrypted multimedia content;

prior to decryption of the encrypted multimedia content, blocking access to input ports of sound cards of the end-user device, which input ports could receive any part of a multimedia content, the blocking being accomplished by opening all wavein device drivers for all sound cards of the end-user device to prevent use of all input ports of all such sound cards, thereby preventing re-recording of decrypted multimedia content by the end-user device;

decrypting at least part of the encrypted multimedia content; and

subsequent to decryption, and while access to all such input ports remains blocked, rendering the at least part of the multimedia content.

25. (New) The method of step 24, in which the step of accessing includes accessing encrypted multimedia content from a storage media at the end-user device.

26. (New) The method of step 25, in which the step of rendering includes rendering the at least part of the multimedia content through an output port of the sound card.